

Hudson Liu

443-882-5497 | hudson.is-a.dev | github.com/Hudson-Liu | hudsonliu0@gmail.com

EDUCATION

Gilman School <i>High School Diploma</i>	Baltimore, MD Aug. 2021 – Jun. 2025
Johns Hopkins University <i>Visiting Student, Future Scholars</i>	Baltimore, MD Aug. 2024 – Jun. 2025
Community College of Baltimore County <i>Concurrent Enrollment (No High School Credits)</i>	Baltimore, MD Aug. 2020 – Jun. 2025

EXPERIENCE

Intern, Solo Developer of MISST Project — Sleep Staging w/ ResNets <i>Johns Hopkins University School of Medicine</i>	June 2024 – Aug. 2024 Oct. 2022 – June 2023
<ul style="list-style-type: none">Presented as First Author at 7th Annual Johns Hopkins Sleep & Circadian Research Day Symposium, June 12th, 2023Project GitHub Repo: github.com/Johns-Hopkins-CISRE/MISST	
ASPIRE Intern — Image Synthesis of Microstructures w/ DDPMs <i>JHU Applied Physics Laboratory</i>	June 2023 – Present
<ul style="list-style-type: none">Published paper on Diff-PFM as second author in Journal of "Metallography, Microstructure & Analysis", DOI: doi.org/10.1007/s13632-024-01130-w.Presented twice as sole author at ASPIRE Student Showcase.Results were presented @ APL AI Symposium & Integrated Computational Materials and Engineering (ICME) for Defense conference.APL News published an article highlighting Diff-PFM: [LINK].	
Member of Team 11695 (DeJava) — Robot Design & Coding <i>FIRST Tech Challenge</i>	Sep. 2022 – May 2023 Sep. 2021 – May 2022
<ul style="list-style-type: none">Designer of robot's 3-axis lift mechanism, fully modeled in Fusion 360. Incorporated turntable mechanism with 3 drawer slides rigged in a cascading fashion.Programmed the mechanism chassis' holonomic drive code & autonomous portion of robot movement.	
Team Member — Programmer <i>NASA/JAXA 3rd & 4th Kibo Robot Programming Challenge (Kibo-RPC)</i>	Mar. 2023 – Oct. 2023 Mar. 2022 – Oct. 2022
<ul style="list-style-type: none">4th Kibo-RPC (Team Salcedo): Placed 1st Nationally, Represented USA internationally.3rd Kibo-RPC (Team MonKEEEEE): Placed 3rd in NASA's National Competition.	
NASA App Development Challenge 2022 <i>Member of Team Solstice</i>	Oct. 2022 – Dec. 2022
<ul style="list-style-type: none">Trained neural network on predicting rover paths on lunar terrain.<ul style="list-style-type: none">* Outperformed A* & other pathfinding algorithms.* Allowed real-time generation of optimal paths.Partnered with Bridges program to teach inner city kids about basics of designing simulation softwares.	
Team Member — ML Developer <i>Kaggle Happywhale Competition</i>	Feb. 2022 – Apr. 2022
<ul style="list-style-type: none">Used OpenCV for detecting contours of whale fins.Developed a contrastive loss CNN for contour classification.Created a novel K-Medoids algorithm that utilized iterative outlier removal for unbiased clustering of image vectors.	
Volunteer <i>CME Classification for NASA Heliophysics Division</i>	Feb. 2022 – Apr. 2022
<ul style="list-style-type: none">Identified and labeled coronal mass ejections for ML models.<ul style="list-style-type: none">* Dataset was part of the larger helioanalytics effort at NASA.	
Intern <i>I&I Tech Internship at Gilman School</i>	June 2022 – Aug. 2022
<ul style="list-style-type: none">Configured device management system (Jamf Pro).Worked with CTY program to provide IT support.	

PROJECTS

- RCM Layer** | *Python, TensorFlow, Keras, Matplotlib, Sphinx* Feb. 2023 – Apr. 2023
- Created a novel theoretical neural network architecture, RCM (Recurrent Complete Multidigraph), outperforming dense layers.
 - Developed a Keras implementation of RCMs as a layer
 - Published as open-source project, [\[LINK\]](#)
- ++C Esolang (PostC)** | *C++* Jul. 2022 – Aug. 2022
- Created a new esolang, ++C: a postfix-based esolang based on C++ syntax
 - Wrote ++C article on Esolang wiki, [\[LINK\]](#)

ACTIVITIES/EXTRACURRICULARS

- JV Cross Country/JV Indoor Track/JV Outdoor Track, Gilman School** Nov. 2021 – Nov. 2022
- 2nd Chair Alto Saxophone, Peabody Wind Orchestra** Aug. 2021 – June 2022
- Co-Founder & Co-President of AI Club, Gilman School** Aug. 2022 – May 2023

TECHNICAL SKILLS

Languages: Python, Java, C/C++, HTML/CSS, Lua
Developer Tools: Git, Anaconda, Docker, Neovim, Arch Linux
Libraries: Keras, PyTorch, TensorFlow, Pandas, NumPy, Matplotlib, DearPyGUI